

个人概述

Fashion & Textiles 背景的跨媒介视觉创作者，连接摄影、图像、印花材料与数字呈现。现于高端面料供应链公司实习，希望在真实商业项目中继续发展品牌内容、视觉制作与面料开发能力。

教育经历

格拉斯哥艺术学院

MDes Fashion & Textiles
2025–2026 · GPA 20.8 / 22
QS 2026 艺术与设计全球第 8

东华大学

服装与服饰设计 本科
2021–2025 · GPA 3.78 / 4.0

专业能力

视觉与影像

个人项目摄影、服装系列拍摄统筹、图像后期、片场视觉协作。

平面与出版

作品集图像制作与序列编排；Zine 设计及伦敦印刷装订落地。

印花与材料

数码印花、热升华、艺术染整、面料改造、反光纱线与表面实验。

数字与交互

以 ChatGPT、Codex 与 vibe coding 完成个人网站视觉、网页搭建与迭代。

工具

Photoshop、Illustrator、Camera Raw、Lightroom、剪映；HTML / CSS / JavaScript 基础；Arduino、3D 打印与建模基础

语言

中文 母语
英语 IELTS 6.5 / CET-6

实习与行业经历

法布云端供应链公司 | 品牌数字内容与面料信息实习生 · 2026.09–至今

- 为高端面料与服装供应链业务（据公司介绍，年销售额逾 10 亿元）开通并制作供应商品牌网页，整理品牌简介、产品类别与视觉素材。
- 协助归档与校对国际纱线、面料供应商品牌资料，涉及 Loro Piana、Cariaggi、Biagioli Modesto、Botto Giuseppe 等，支持线上展示与内部检索。
- 参与品牌资料上线和日常信息维护，了解高端纱线、面料的供应商协作与采购对接流程。

ENZOMANIA Magazine | 封面摄影 · 2026

- 主导北京服装学院毕业系列拍摄，统筹视觉方向、现场协调与成片选择；相关作品获选刊登为杂志封面。

上海东方娱乐传媒集团有限公司 SMG | 短期项目支持 · 2024.06

- 短期协助法国里昂第 47 届世界技能大赛闭幕式“上海时段”服装项目的前期资料与现场事务。

Crystal 桔子水晶酒店 Fashion Film | 片场视觉与拍摄协作 · 2024.06

- 参与商业 Fashion Film 拍摄，与项目负责人、美术、摄影及演员沟通，协助服装与分镜细节执行。

重点项目

Liquid Sky | 硕士毕业项目 · GSA · 2026

- 独立完成概念研究、个人摄影、印花与材料实验、服装设计、成片及项目网页，建立统一视觉叙事。

GSA Stage One | 视觉与面料研究 · 2025

- 从个人摄影提取色彩并转化为纱线、面料与服装方向；以拼贴和版式完成 Campaign 式提案及实体 Zine。

Reflective Textile Project | 校企合作课程项目 · 2024–2025

- 结合伊士曼与美国线业的讲座和材料资源开展反光纱线应用实验；作品获美国线业选中并于 Intertextile Shanghai Apparel Fabrics 2025 展示。

Dynamic Pleated Dress | 交互式可穿戴装置 · 2024

- 以 Arduino、电机与 3D 打印部件驱动动态褶裥；入选 WDCC“衣尚东方”等展览，所属课程成果获文汇报、光明日报报道。

PROFILE

Cross-disciplinary visual creative with Fashion & Textiles training across photography, image-making, print, material experimentation and digital presentation. Currently gaining hands-on experience within a premium textile supply-chain business.

EDUCATION

Glasgow School of Art

MDes Fashion & Textiles

2025–2026 · GPA 20.8 / 22

QS 2026 Art & Design: World #8

Donghua University

BA Fashion Design

2021–2025 · GPA 3.78 / 4.0

CORE SKILLS

Visual & Image

Project photography, fashion-shoot coordination, post-production and on-set visual collaboration.

Graphic & Publishing

Portfolio sequencing, image production, zine design, print and binding coordination in London.

Print & Material

Digital and sublimation printing, art dyeing, textile manipulation and reflective-yarn experiments.

Digital & Interactive

Personal website design and iteration using ChatGPT, Codex and vibe coding workflows.

Tools

Photoshop, Illustrator, Camera Raw, Lightroom, CapCut; basic HTML / CSS / JavaScript; foundational Arduino, 3D printing and modelling

LANGUAGES

Mandarin Native

English IELTS 6.5 / CET-6

EXPERIENCE

FABRIC CLOUD SUPPLY CHAIN | Digital Content & Fabric Information Intern · Sep 2026–Present

- Launched and built supplier brand pages for a premium textile and apparel supply-chain business (company-reported annual sales above RMB 1 billion); structured brand profiles, product categories and visual assets.
- Organised and checked information for international yarn and textile suppliers, including Loro Piana, Cariaggi, Biagioli Modesto and Botto Giuseppe, supporting online publication and internal reference.
- Supported brand onboarding and routine content maintenance while learning supplier collaboration and sourcing workflows across premium yarns and fabrics.

ENZOMNIA MAGAZINE | Cover Photographer · 2026

- Led a graduate-collection shoot for a Beijing Institute of Fashion Technology designer, coordinating the visual direction, on-set production and final image selection; the work was selected for a magazine cover.

SHANGHAI MEDIA GROUP SMG | Short-term Project Support · Jun 2024

- Assisted with preliminary materials and on-site tasks for the Shanghai segment costume project at the closing ceremony of WorldSkills Lyon 2024.

CRYSTAL ORANGE HOTEL FASHION FILM | On-set Visual & Production Support · Jun 2024

- Collaborated with production, art, camera and talent teams, supporting styling and storyboard details during a commercial fashion-film shoot.

SELECTED PROJECTS

LIQUID SKY | MDes Degree Project · GSA · 2026

- Independently developed concept research, original photography, print and material experiments, garment outcomes, final imagery and a project website as one visual narrative.

GSA STAGE ONE | Visual & Textile Research · 2025

- Translated colours from original photography into yarn, textile and garment directions; developed campaign-style proposals through collage, layout and a printed zine.

REFLECTIVE TEXTILE PROJECT | Industry-linked Course Project · 2024–2025

- Explored reflective-yarn applications using Eastman and American & Efird industry inputs; selected by A&E for presentation at Intertextile Shanghai Apparel Fabrics 2025.

DYNAMIC PLEATED DRESS | Interactive Wearable · 2024

- Used Arduino, motors and 3D-printed parts to animate pleats; shown at WDCC-related exhibitions, with the wider course featured by Wenhui Daily and Guangming Daily.